

Cluedo Instructions

- Cut out Cluedo cards, shuffle suspects, weapons and rooms and pick one of each, as in the real game. Set these aside in an envelope, shuffle the remaining cards and keep them on the teacher's desk so that pupils cannot see them.
- Give pupils worksheets as a single booklet, individually or in pairs
- Pupils work as fast possible to finish worksheets, when they finish one they bring it to you to check (answers provided separately). If all answers are correct, show them the corresponding card in the pile (eg worksheet 1 = 1st card in pile). Any answers wrong pupils must go and redo.
- Game finishes either when pupils have found the definite answer by elimination (will take a couple of lessons), or give a time limit of, say, 2 lessons, at which point each team takes a guess.